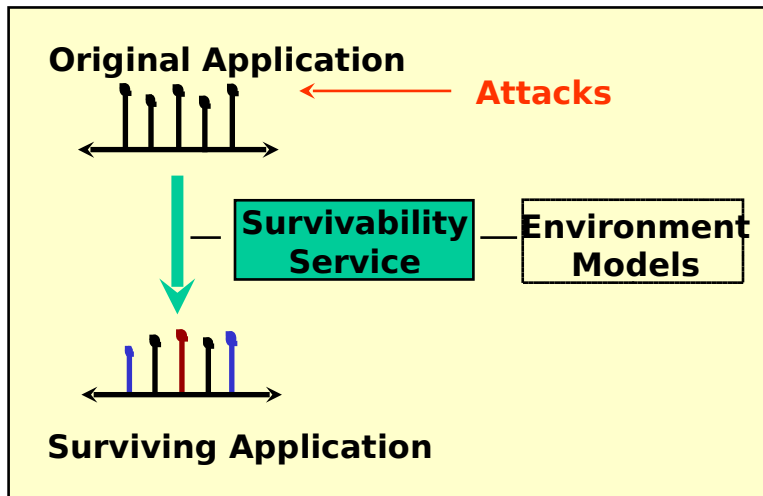


Survivability in Object Services Architectures



New Ideas

- Survivable objects to build & manage survivable applications & services
- Survivability policies to tailor applications to different operational environments
- Survivability metrics to drive resource allocation & measure resultant system
- Unification of "quality of service" & survivability resource allocation
- Survivability Service architecture and prototype to protect and evolve OSA software

Impact

- Improved understanding of software composition and evolution
 - Tools to evolve software to survive attacks and failures
 - Demonstrated ability to evolve software to survive a variety of attacks
 - Ability to deploy survivable applications into a variety of environments
- ... more robust, predictable software

Schedule

